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**This is a pre print version of the following article:**

*Original Citation:*

*Availability:*

This version is available <http://hdl.handle.net/2318/1558958> since 2016-08-12T11:28:42Z

*Published version:*

DOI:10.1016/j.neucom.2016.01.089

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# Positive and unlabeled learning in categorical data

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## Abstract

In common binary classification scenarios, the presence of both positive and negative examples in training data is needed to build an efficient classifier. Unfortunately, in many domains, this requirement is not satisfied and only one class of examples is available. To cope with this setting, classification algorithms have been introduced that learn from Positive and Unlabeled (PU) data. Originally, these approaches were exploited in the context of document classification. Only few works address the PU problem for categorical datasets. Nevertheless, the available algorithms are mainly based on Naive Bayes classifiers. In this work we present a new distance based PU learning approach for categorical data: *Pulce*. Our framework takes advantage of the intrinsic relationships between attribute values and exceeds the independence assumption made by Naive Bayes. *Pulce*, in fact, leverages on the statistical properties of the data to learn a distance metric employed during the classification task. We extensively validate our approach over real world datasets and demonstrate that our strategy obtains statistically significant improvements w.r.t. state-of-the-art competitors.

*Keywords:* positive unlabeled learning, partially supervised learning, distance learning, categorical data

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## 1. Introduction

In common binary classification tasks, learning algorithms assume the presence of both positive and negative examples. Sometimes this is a strong requirement that does not fit real application scenarios. In fact, the process of labeling data is a money- and time-consuming activity that needs high-level domain expertise. In some cases this operation is quick, but usually, defining reliable labels for each data example is a hard task. In the worst case, extracting examples from one or more classes is simply impossible [1]. As a consequence, only a small portion of a so-constituted training set is labeled. As a practical example of this

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phenomenon, let us consider a company that aims at creating an archive of researchers' home pages, using web-crawling techniques. Once downloaded, a web page should be classified to decide whether it is a researcher's home page or not. In such a context, the concept of positive example is well defined (the researcher's home page) while the idea of negative example is not well-established [2] because no real characterization of what is not a home page is supplied. The same problem occurs when trying to classify biological/medical data. Usually a biologist (or a doctor) can comfortably supply positive evidences of what she wants to identify but she is not able to provide negative examples. A known example of this scenario is the classification of vascular lesions starting from medical images [3], where labeling vascular lesions accurately could take more than one year, while it is relatively easy to recognize healthy individuals. In these scenarios, defining a method to exploit both positive and unlabeled examples could save precious material and human resources and the expert may focus her effort to only define what is good, skipping the ungrateful task of recognizing what is not good.

To deal with this setting, the Positive Unlabeled (PU) learning task has been introduced [4]. Roughly speaking, PU learning is a binary classification task where no negative examples are available. Most research works in this area are devoted to the classification of unstructured datasets such as documents represented by bag-of-words, but similar scenarios may occur with categorical data as well. Imagine, for instance, a dataset representing census records on a population. An analyst can comfortably provide reliable positive examples of a targeted class of people (e.g., unmarried young professional interested in adventure sports), but identifying plausible counterexamples is not as easy. However, very few PU learning approaches are designed to work on attribute-relation data (such as categorical datasets). Unfortunately the techniques proposed in text classification are not directly applicable to the context of attribute-relation datasets. These approaches, in fact, employ metrics, such as the cosine distance, that are not well suited for categorical data where, in addition, there is no standard definition of distance [5]. This limitation makes it impossible to apply works on document classification to categorical data directly. The few works that deal with PU learning in attribute-relation domains are principally based on Naive Bayes classifiers. The major limitation of this kind of approaches is that algorithms based on Naive Bayes assume that attributes are mutually independent. To the best of our knowledge, no effort was devoted to the implementation of other models or the extension of previously defined models from document analysis.

In this paper we introduce a new distance-based algorithm, named *Positive Unlabeled Learning for Categorical data* (*Pulce*). Our work aims at filling the gap between the recent and well-established advances in document classification and the preliminary status of works existing for attribute-relation data. In particular, we address the problem of classifying data described by categorical attributes, which also includes the case of discretized numerical attributes, leading to a general framework for attribute-relation data. The core part of our approach is an original distance-based classification method which employs a distance metric learnt directly from data thanks to a technique recently presented by Ienco *et al.* [6]. Originally, this technique was designed to exploit attribute dependencies in an unsupervised (clustering) scenario. Its key intuition is that the distance between two values of a categorical

attribute  $X_i$  can be determined by the way in which they co-occur with the values of other attributes in the dataset: if two values of  $X_i$  are similarly distributed w.r.t. other attributes  $X_j$  (with  $i \neq j$ ), the distance is low. The added value of this proximity definition is that it takes into consideration the *context* of the categorical attribute, defined as the set of the other attributes that are relevant and non redundant for the determination of the categorical values. Relevancy and redundancy are determined by the symmetric uncertainty measure that is shown to be a good estimate of the correlation between attributes [7].

Our PU learning approach uses this metric to train two discriminative models: one for the positive class, the other for the negative one. These two models take intrinsically into account the existing attribute relationships, thus overcoming the major limitation given by the independence assumption explicitly made by Naive Bayes-based methods. We provide the empirical evidence of this property, showing that our method outperforms state-of-the-art competitors and assessing the statistical significance of the results. In a nutshell, our contributions can be summarized as follows:

- we introduce a distance learning approach to detect reliable negative examples in datasets described by categorical attributes;
- we leverage the same distance learning approach to build two distance models: one for the positive examples, one for the negative ones;
- we define a  $k$ -NN classifier to predict the positive/negative label of the unseen examples: each example is assigned the class label of the distance model (positive/negative) it fits better.
- we compare our approach to other recent state-of-the-art PU classification methods and show a statistically significant improvement in terms of prediction rates.

The remainder of this paper is organized as follows: Section 2 briefly explores the state of the art in PU learning and other close research areas. The problem formulation, a brief overview of the distance learning algorithm, and the full description of the proposed method are supplied in Section 3. In Section 4 we provide our empirical study and analyze its statistical significance. Finally, Section 5 concludes.

## 2. Related Work

Positive Unlabeled learning was originally studied by De Comit e *et al.* [4] who achieved the first theoretical results. The authors showed that under the PAC (Probably Approximately Correct) learning model, the  $k$ -DNF ( $k$ -Disjunction Normal Form) approach is able to learn from positive and unlabeled examples. Following these preliminaries results, PU learning was first applied to text document classification [2]. In this work the authors design a method that uses 1-DNF rules to extract a set of reliable negative examples. Then, they use an approach based on support vector machines to learn a classification model over the set of positive and reliable negative examples. The proposed technique achieves the same performances as classical SVMs do for the web page classification task.

Other approaches dealing with PU classifiers in the context of text classification have been presented in more recent years [8, 9, 10]. Elkan *et al.* [8] introduce a method to assign weights to the examples belonging to the unlabeled set. The whole set of weighted unlabeled examples is then used to build the final SVM-based classifier. Also Xiao *et al.* [9] present an approach based on SVMs. The authors combine two techniques borrowed from information retrieval (Rocchio and Spy-EM) to extract a set of reliable negative examples. Then a weighting schema is applied on the remaining unlabeled examples. To exploit these three sources of information (positive, reliable negative and weighted unknown examples) the authors adapt standard SVMs. Finally, Zhou *et al.* [10] tackle the problem from a different point of view: they modify the standard Topic-Sensitive probabilistic Latent Semantic Analysis (pLSA) approach to perform classification with a small set of positive labeled examples. The information carried by the positive class is used to constrain the unsupervised process usually adopted by pLSA. Because of that, the developed method is more similar to constrained clustering techniques rather than standard PU learning. In fact, no real learning algorithm is involved and the final result is not a classifier.

Recently, the scientific literature concerning PU learning systems has been enriched of some new theoretical results [11, 12] and new successful applications [13, 14]. Mordelet *et al.* [11] propose a new method for PU learning based on bagging techniques, while Wu *et al.* [12] propose a SVM-based solution to the problem of positive and unlabeled multi-instance learning. Li *et al.* [13] propose a collective classification approach from positive and unlabeled examples to identify fake reviews. In a completely different domain, Yang *et al.* [14] use a similar approach to identify causative genes to various human diseases.

Differently from document classification, the literature on PU learning for categorical data is not as rich. This is due to the fact that no consensus on how to evaluate distances in categorical data has been reached yet. In fact, while in document classification standard objective measures as cosine or euclidean distance are widely employed, this is not the case for categorical data, where distance measures are mainly based on extracted statistics depending on the specific dataset [5].

Calvo *et al.* [15] first attempted to deal with the PU learning setting in attribute-relation datasets. Their paper introduces four methods based on Naive Bayes for categorical data. In particular the authors modify classic and Tree Augmented Naive Bayes [16] approaches to work with positive and unlabeled examples. They supply two ways to estimate the prior probability of the negative class: the first one takes into consideration the whole set of unlabeled examples to derive this probability, while the second one considers a Beta distribution to model the uncertainty. These methods are substantially limited by two aspects: the strong (and often wrong) assumption of attribute independency adopted by Naive Bayes and the use of the whole set of unlabeled examples to estimate a model for the negative class. This work is extended by He *et al.* [17] to deal with uncertainty data. Another attempt aiming at bringing the PU learning problem outside text document classification has been presented by Zhao *et al.* [18]. Their work provides a formalization of PU learning for classifying graphs via an optimization strategy that tries to learn a good classifier and a good set of discriminant graph features from both positive and unlabeled examples. Though effective on graphs, unfortunately, this method can not be adapted to other data types. Very

recently, Shao *et al.* [19] proposed a novel PU learning approach called Laplacian Unit-Hyperplane Classifier (LUHC), which determines a decision unit-hyperplane by solving a quadratic programming problem. It exploits both geometrical and discriminant properties of the examples. The authors show that LUHC is superior to some classification approaches, including Naive Bayes in terms of prediction rates. In the experimental section, we compare our approach to Naive Bayes [15], Tree Augmented Naive Bayes [16] and LUHC [19].

Handling labeled and unlabeled data correctly is a challenging problem that attracts many contributions in an active field of research known as “partially supervised learning” [20]. Other examples of approaches in which machine learning deals with partially labeled data are those addressing the problem of semi-supervised anomaly detection [21], among which OSVM (One-Class SVM) is one of the most popular algorithms [22]. In this setting, a positive model is learnt over a set of positive (normal) examples to decide whether an unlabeled example is normal or abnormal by assigning either an explicit label or a score. The learning process is performed in a transductive way, i.e., the learnt model can not be used to label unseen test examples. The main difference between this class of approaches and the PU learning framework is that in the former no effort to learn a model for the negative class is done, while in the latter the goal is to label unseen examples that come that are not supplied at the same time of the training set.

Semi-supervised learning [23, 24, 25] and constrained clustering [26, 27] are also strictly related to the PU learning task, since they also deal with the problem of datasets containing small portions of labeled examples. However, in this case, existing labels are from all classes, and they are used to seed [28] or constrain [29] a standard clustering algorithm (like *k-means*), or to learn a distance metric for clustering [30]. These approaches differ from PU learning ones in that they are transductive and assume that all class labels are given, even though for a small portion of the training set only. Hence, all classes are represented by at least one example in in the training set, contrary to PU learning problems where the only represented class is the positive one. It is worth noting that distance metric learning is also an active field of research, especially in image processing and classification [31, 32, 33]. Instead, the most recent result in distance learning for categorical data is by Ring *et al.* [34]: it also leverages attribute context as the approach we use here. However, compared to [6], its performances are not statistically different.

In conclusion, even though much work has been devoted to document classification, and some effort exists for specific kinds of applications, very few researches address the problem of building reliable classifiers over positive and unlabeled examples in attribute-relation data. To the best of our knowledge, our work is the first one trying to cope with PU learning outside the document classification domain without any strong (and often wrong) attribute independency assumption.

### 3. A distance-based method for categorical data

In this section we introduce PU learning and describe *Pulce*, a new distance based PU learning schema for categorical data. After some general definitions, we briefly describe

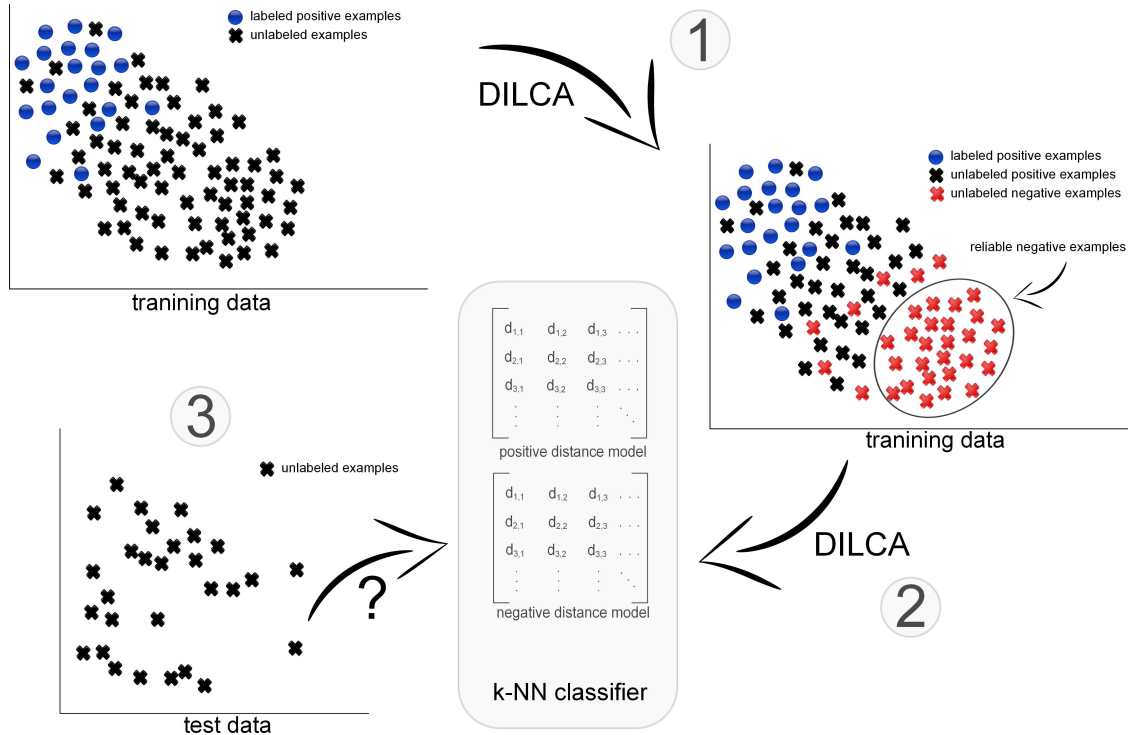


Figure 1: The overall workflow of *Pulce*: detection of reliable negative examples from training data (1), definition of the positive and negative distance models (2) and k-NN classification leveraging positive and negative distance models (3).

the distance learning framework we adopt in our approach. Then, we provide the technical details of our distance-based PU learning algorithm.

We consider a dataset  $D = \{P \cup U\}$  composed by a set  $P$  of positive examples and a set  $U$  of unlabeled examples all described by a set  $F = \{X_1, X_2, \dots, X_m\}$  of  $m$  categorical attributes. The task of learning from both positive and unlabeled examples consists in exploiting both labeled  $P$  and unlabeled  $U$  examples to learn a model allowing the assignment of a label to new, previously unseen, examples. The general process is performed in two steps:

1. detect a reliable set of negative examples  $RN \subseteq U$ ;
2. build a classifier over  $\{P \cup RN\}$ .

The key intuition behind our approach is that, if we learn a distance based on positive examples only, negative examples will be differently distributed w.r.t. this metric. In other terms, negative examples would not fit the learnt distance model, and they will be easily detected and labeled as reliable negative examples. Following this preamble, we employ the distance learning framework for categorical data presented by Ienco *et al.* [6] to learn a distance model for the attributes in  $F$  on the sole set of positive example  $P$ . This distance model is used to weight each unlabeled example in  $U$ . A cut-off threshold is then automatically computed, and a set  $RN$  of reliable negative examples is generated. Then, two distance



ID	Age	Gender	Profession	Product	Sales dep.
1	young	M	student	mobile	suburbia
2	senior	F	retired	mobile	suburbia
3	senior	M	retired	mobile	suburbia
4	young	M	student	smartphone	suburbia
5	senior	F	businessman	smartphone	center
6	adult	M	unemployed	smartphone	suburbia
7	adult	F	businessman	tablet	center
8	young	M	student	tablet	center
9	senior	F	retired	tablet	center
10	senior	M	retired	tablet	center

(a) Sales table

	mobile	smartphone	tablet
student	1	1	1
unemployed	0	1	0
businessman	0	1	1
retired	2	0	2

(b) Product-Profession contingency table

	mobile	smartphone	tablet
center	3	1	0
suburbia	0	2	4

(c) Product-Sales dep. contingency table

Figure 2: *Sales*: a sample dataset with categorical attributes (a) and two related contingency tables (b and c).

models are generated: the first (positive model) from  $P$ , the second (negative model) from  $RN$ . These two models are used by a distance-based classifier to decide whether a test instance is positive or negative. In particular, we adopt a modified version of  $k$ -NN that assigns the test example to the class whose distance model minimizes the sum of distances w.r.t. its  $k$  nearest neighbors. A workflow of the overall classification process is given in Figure 1.

In the following, we will first recall briefly the distance learning method adopted in our framework. Then, we describe the ranking strategy used to identify a reliable set of negative examples. Finally, we introduce the classification algorithm.

### 3.1. Computing the distance model

Here we briefly summarize *DILCA* (Distance Learning for Categorical Attributes), a framework for computing distances between any pair of values of a categorical attribute. *DILCA* was introduced by Ienco *et al.* [6], but was limited to a clustering scenario.

To illustrate this framework, we consider the dataset described in figure 2(a), representing the set *Sales*. It has five categorical attributes:  $Age\{young, adult, senior\}$ ,  $Gender\{M, F\}$ ,  $Profession\{student, unemployed, businessman, retired\}$ ,  $Product\{mobile, smartphone, tablet\}$  and  $Sales\ department\{center, suburbia\}$ . The contingency tables in Figure 2(b) and Figure 2(c) show how the values of attribute *Product* are distributed w.r.t. the two attributes *Profession* and *Sales department*. From Figure 2(c), we observe that  $Product=tablet$  occurs only with  $Sales\ dep.=suburbia$  and  $Product=mobile$  occurs only with  $Sales\ dep.=center$ . Conversely,  $Product=smartphone$  is satisfied both when  $Sales\ dep.=center$  and  $Sales\ dep.=suburbia$ . From this distribution of data, we infer that, in this particular context, *tablet* is more similar to *smartphone* than to *mobile* because the probability to observe a sale in the same department is closer. However, if we take into account the co-occurrences of *Product* values

and *Profession* values (Figure 2(b)), we may notice that *Product=mobile* and *Product=tablet* are closer to each-other rather than to *Product=smartphone*, since they are bought by the same professional categories of customers to a similar extent.

This example shows that the distribution of the values in the contingency table may help to define a distance between the values of a categorical attribute, but also that the context matters. Let us now consider the set  $F = \{X_1, X_2, \dots, X_m\}$  of  $m$  categorical attributes and dataset  $D$  in which the instances are defined over  $F$ . We denote by  $Y \in F$  the target attribute, which is a specific attribute in  $F$  that is the target of the method, i.e., the attribute on whose values we compute the distances. *DILCA* allows to compute a context-based distance between any pair of values  $(y_i, y_j)$  of the target attribute  $Y$  on the basis of the similarity between the probability distributions of  $y_i$  and  $y_j$  given the context attributes, called  $\mathcal{C}(Y) \subseteq F \setminus Y$ . For each context attribute  $X_i \in \mathcal{C}(Y)$  *DILCA* computes the conditional probability for both the values  $y_i$  and  $y_j$  given the values  $x_k \in X_i$  and then it applies the Euclidean distance. The Euclidean distance is normalized by the total number of considered values:

$$d(y_i, y_j) = \sqrt{\frac{\sum_{X \in \mathcal{C}(Y)} \sum_{x_k \in X} (P(y_i|x_k) - P(y_j|x_k))^2}{\sum_{X \in \mathcal{C}(Y)} |X|}} \quad (1)$$

The selection of a good context is not trivial, particularly when data is high-dimensional. In order to select a relevant and non redundant set of features w.r.t. a target one, we adopt the *FCBF* method: a feature-selection approach originally presented by Yu and Liu [7] exploited in [6] as well. The *FCBF* algorithm has been shown to perform better than other approaches and its parameter-free nature avoids the tuning step generally needed by other similar approaches. It takes into account the *relevance* and the *redundancy* criteria between attributes. The correlation for both criteria is evaluated through the *Symmetric Uncertainty* measure (*SU*). *SU* is a normalized version of the *Information Gain* [35] and it ranges between 0 and 1. Given two variables  $X$  and  $Y$ ,  $SU=1$  indicates that the knowledge of the value of either  $Y$  or  $X$  completely predicts the value of the other variable; 0 indicates that  $Y$  and  $X$  are independent.

During the step of context selection, a set of context attributes  $\mathcal{C}(Y)$  for a given target attribute  $Y$  is selected. Informally, these attributes  $X_i \in \mathcal{C}(Y)$  should have a high value of the Symmetric Uncertainty and are not redundant.  $SU_Y(X_i)$  denotes the Symmetric Uncertainty between  $X_i$  and the target  $Y$ . *DILCA* first produces a ranking of the attribute  $X_i$  in descending order w.r.t.  $SU_Y(X_i)$ . This operation implements the *relevance* step. Starting from the ranking, it compares each pairs of ranked attributes  $X_i$  and  $X_j$ . One of them is considered redundant if the Symmetrical Uncertainty between them is higher than the Symmetrical Uncertainty that relates each of them to the target. In particular,  $X_j$  is removed if  $X_i$  is in higher position of the ranking and the *SU* that relates them is higher than the *SU* that relates each of them to the target ( $SU_{X_j}(X_i) > SU_Y(X_i)$  and  $SU_{X_j}(X_i) > SU_Y(X_j)$ ). This second part of the approach implements the *redundancy* step. The results of the whole procedure is the set of attributes that compose the context  $\mathcal{C}(Y)$ .

At the end of the process, *DILCA* returns a distance model  $\mathcal{M} = \{M_{X_i} \mid i = 1, \dots, m\}$ ,

where each  $M_{X_i}$  is the matrix containing the distances between any pair of values of attribute  $X_i$ , computed using Eq. 1.

### 3.2. Detecting reliable negative examples

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**Algorithm 1:** *Pulce*( $P, U$ )

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 $\mathcal{M}_P \leftarrow DILCA(P);$ 
 $\tau \leftarrow \frac{2}{|P|(|P|-1)} \sum_{i=1}^{|P|-1} \sum_{j=i+1}^{|P|} dist(\mathcal{M}_P, p_i, p_j);$ 
 $RN \leftarrow \{\emptyset\};$ 
forall the  $u \in U$  do
  | if ( $score(u, P, \mathcal{M}_P) > \tau$ ) then
  | |  $RN \leftarrow RN \cup u;$ 
  | end
end
 $\mathcal{M}_{RN} \leftarrow DILCA(RN);$ 
return  $\mathcal{M}_P, \mathcal{M}_{RN}, RN;$ 

```

---

Here we present our solution to the problem of extracting a set of reliable negative examples from  $U$ . The whole procedure is sketched in Algorithm 1. As first step, we learn a distance model  $\mathcal{M}_P$ , using *DILCA* on  $P$  (see Section 3.1).  $\mathcal{M}_P$  summarizes the relationships between attributes in  $P$  in such a way that new examples drawn from the same distribution will be closer to  $P$  than new examples drawn from a different distribution.

Using the model  $\mathcal{M}_P$ , for each example  $u \in U$ , we compute a score based on the average distance between  $u$  and all examples  $p \in P$ . The score is computed as follows:

$$score(u, P, \mathcal{M}_P) = \frac{\sum_{p \in P} dist(\mathcal{M}_P, u, p)}{|P|} \quad (2)$$

where the function  $dist(\mathcal{M}_P, u, p)$  could be any distance function that uses only the distance between two values of the same attribute. In our case we use the Euclidean distance:

$$dist(\mathcal{M}_P, u, p) = \sqrt{\sum_{M_{X_i} \in \mathcal{M}_P} M_{X_i}(u[X_i], p[X_i])^2} \quad (3)$$

where  $u[X_i]$  and  $p[X_i]$  are the values the attribute  $X_i$  takes in examples  $u$  and  $p$  respectively, so that  $M_{X_i}(u[X_i], p[X_i])$  is the distance between values  $u[X_i]$  and  $p[X_i]$  of attribute  $X_i$ .

Multiple different choices can be adopted for the selection of a reliable set of negative examples given this score. A first possibility is to rank all examples  $u \in U$  in decreasing order of score. Hence, examples from the negative class are likely to be on top of the ranking and the user may decide to label the first  $n$  examples as reliable negative. Instead, we provide a strategy to select a reliable set  $RN$  of negative examples automatically: we mark as reliable negative all examples  $u \in U$  such that the  $score(u, P, \mathcal{M}_P)$  is greater than a threshold  $\tau$ ,

i.e.,  $RN = \{u \in U \text{ s.t. } score(u, P, \mathcal{M}_P) > \tau\}$ . The problem now is how to tune correctly the value of  $\tau$  in order to detect reliable negative examples. Even though sophisticated strategies could be adopted, here we consider a simple solution: we employ the mean of all distances within the set  $P$ :

$$\tau = \frac{2}{|P|(|P| - 1)} \sum_{i=1}^{|P|-1} \sum_{j=i+1}^{|P|} dist(\mathcal{M}_P, p_i, p_j) \quad (4)$$

where  $|P|$  is the cardinality of the set  $P$  of positive examples. As we will show in Section 4.5, this simple choice is indeed satisfactory in our experiments. We will show that even important variations of the threshold around the average do not influence the final results significantly.

### 3.3. Classifying positive and reliable negative examples

We now dispose of the set  $P$  of positive examples and the set  $RN$  of reliable negative examples, and we are able to build a discriminative model to recognize and label new unseen examples. To perform our classification task we use a revised  $k$ -NN ( $k$  nearest neighbors) approach. In particular, the major difference with standard  $k$  nearest neighbors approaches consists in the adoption of two different distances, one for the positive class and one for the negative class. Each distance learnt by *DILCA* constitutes a way to summarize the attribute dependencies within each class. This enables *Pulce* to build a specific model for each class. Concerning the positive class, we use distance model  $\mathcal{M}_P$ . For the negative class, we learn a distance model  $\mathcal{M}_{RN}$  by applying *DILCA* on the set  $RN$  of reliable negative examples. The key intuition behind our classification method is the following: if a new, unseen example  $t$  comes from a specific class, the corresponding distance model should produce small distances with other examples from its class w.r.t. other distance models learnt from other classes. The classifier then considers the  $k$  examples from each class that are closest to  $t$ . Finally, for each class, it sums the distances between the unseen example  $t$  and its  $k$  nearest neighbors and assign it the class that minimizes this value. The advantage of learning two distance models is now clear. A classifier based on a unique model requires the definition of a threshold (or other more sophisticated strategies) to decide whether an example can be considered positive or negative. The use of a distance model for each class makes this complex step unnecessary. Notice that, as *DILCA* provides values that are bounded between 0 and 1, the two distances are comparable.

We formalize our nearest neighbors approach as follows. Given an unseen example  $t$ , we call  $NN_P(t) = \{nn_1^P(t), \dots, nn_k^P(t)\}$  the set of  $k$  nearest neighbors of  $t$  in  $P$  under the distance model  $\mathcal{M}_P$ , and  $NN_{RN}(t) = \{nn_1^{RN}(t), \dots, nn_k^{RN}(t)\}$  the set of  $k$  nearest neighbors of  $t$  in  $RN$  under the distance model  $\mathcal{M}_{RN}$ . Then, the class of  $t$  is given by:

$$class(t) = \operatorname{argmin}_{c \in \{P, RN\}} \sum_i^k dist(\mathcal{M}_c, nn_i^c(t), t) \quad (5)$$

Notice that  $k$  is the only parameter of the whole PU learning approach, as in many instance-based classifiers.

## 4. Experimental results

Table 1: Datasets characteristics with a 10-folds cross validation

Dataset	Attributes	% of Pos.	N. of Pos.	N. of Unlabeled	Test Inst.
audiology	69	30%	15	79	11
		40%	20	74	11
		50%	26	68	11
breast-cancer	9	30%	54	203	29
		40%	72	185	29
		50%	91	166	29
chess	36	30%	451	2425	320
		40%	601	2275	320
		50%	751	2125	320
credit-a	15	30%	92	529	69
		40%	122	499	69
		50%	153	468	69
dermatology	34	30%	30	136	19
		40%	40	126	19
		50%	50	116	19
heart-c	13	30%	45	228	30
		40%	60	213	30
		50%	75	198	30
hepatitis	19	30%	9	130	16
		40%	12	127	16
		50%	15	124	16
iris	4	30%	15	75	10
		40%	20	70	10
		50%	25	65	10
lymph	18	30%	17	111	14
		40%	22	106	14
		50%	28	100	14
madelon	500	30%	390	1950	260
		40%	520	1820	260
		50%	650	1690	260
mushroom	22	30%	1136	6176	812
		40%	1515	5797	812
		50%	1894	5418	812
nursery	8	30%	1166	6562	859
		40%	1555	6173	859
		50%	1944	5784	859
pima	8	30%	135	556	77
		40%	180	511	77
		50%	225	466	77
soybean	35	30%	25	140	18
		40%	33	132	18
		50%	42	123	18
spambase	57	30%	836	3305	460
		40%	1115	3026	460
		50%	1394	2747	460
vote	16	30%	72	319	44
		40%	96	295	44
		50%	120	271	44

In this section we provide an exhaustive set of experiments to show the effectiveness of our PU learning approach in categorical data. The experiments are performed over 48 samples

derived from 16 datasets, publicly available on the UCI machine learning repository<sup>1</sup>. For each dataset we produce three different samples that differ from each other in the number of examples labeled as positive, respectively 30%, 40%, and 50% of the positive class. The remaining positive examples plus all the negative examples are considered as unlabeled instances. We assume the majority class as positive, the other one as negative. If the dataset does not describe a binary classification problem we select the two biggest classes (in the number of instances) to reduce the problem to a binary classification task. Finally, as further pre-processing, all numerical attributes are discretized into 10 bins with equal width. The details on all the 48 samples are presented in Table 1.

To evaluate the results of the different PU classifiers we use the F-Measure as performance indicator. The F-Measure [36] is defined as:

$$F\text{-Measure} = 2 \cdot \frac{\textit{precision} \cdot \textit{recall}}{\textit{precision} + \textit{recall}}$$

while the precision is equal to:

$$\textit{precision} = \frac{TP}{TP + FP}$$

and the recall is equal to:

$$\textit{recall} = \frac{TP}{TP + FN}$$

where  $TP$  is the number of positive examples classified as positive,  $FP$  is the number of the negative examples classified as positive and  $FN$  is the number of positive examples classified as negative. The F-measure allows for a better evaluation in unbalanced datasets; for this reason we prefer using this metrics rather than accuracy. F-measure values are computed and averaged on a 10-fold cross-validation schema. Notice that, contrary to other partially supervised settings, such as anomaly detection, the purpose of PU learning is to build a binary classifier that should discriminate well both positive and negative examples. This explains why, similarly to Xiao *et al.* [9], we conduct our experiments as in a classical binary classification scenario, using F-Measure as performance indicator, rather than the AUC or other metrics commonly adopted in anomaly detection tasks.

The rest of this section is organized as follows: Section 4.1 reports the comparison with other state-of-the-art approaches; in Section 4.2 we measure the impact of the distance measure on classification results; the statistical significance of these results are shown in Section 4.3; in Section 4.4 we perform a deep study on the sensibility of our approach w.r.t. parameter  $k$ ; finally, in Section 4.5, we study the impact that the cut-off threshold has on classification results.

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<sup>1</sup><http://archive.ics.uci.edu/ml/>

Table 2: F-Measure results over the 48 samples with  $k = 1$  ( $\chi_F^2 = 38.8869$ )

pos.	Dataset	<i>PNB</i>	<i>PTAN</i>	<i>APNB</i>	<i>APTAN</i>	<i>Pulce</i>	<i>LUHC</i>
30%	audiology	0.68	0.66	0.70	0.66	<b>0.74</b>	0.14
40%	audiology	0.75	0.71	0.74	0.66	<b>0.82</b>	0.50
50%	audiology	0.80	0.78	0.80	0.71	<b>0.89</b>	0.70
30%	breast-cancer	0.40	0.43	0.39	0.43	0.46	<b>0.83</b>
40%	breast-cancer	0.42	0.43	0.40	0.45	0.47	<b>0.83</b>
50%	breast-cancer	0.42	0.44	0.41	0.44	0.47	<b>0.83</b>
30%	chess	0.58	0.59	0.64	0.64	<b>0.70</b>	0.69
40%	chess	0.58	0.60	0.64	0.64	<b>0.70</b>	0.69
50%	chess	0.58	0.60	0.64	0.64	0.66	<b>0.69</b>
30%	credit-a	0.73	0.72	0.73	0.72	<b>0.83</b>	0.62
40%	credit-a	0.73	0.72	0.72	0.72	<b>0.83</b>	0.62
50%	credit-a	0.73	0.72	0.72	0.72	<b>0.82</b>	0.62
30%	dermatology	0.57	0.57	0.57	0.56	<b>0.97</b>	0.75
40%	dermatology	0.57	0.57	0.58	0.57	<b>0.98</b>	0.75
50%	dermatology	0.59	0.57	0.60	0.58	<b>0.99</b>	0.75
30%	heart-c	<b>0.73</b>	0.63	0.70	0.64	0.69	0.71
40%	heart-c	0.77	0.63	<b>0.78</b>	0.70	0.74	0.71
50%	heart-c	<b>0.77</b>	0.63	<b>0.77</b>	0.68	0.75	0.71
30%	hepatitis	<b>0.87</b>	0.85	<b>0.87</b>	0.86	0.76	0.04
40%	hepatitis	<b>0.88</b>	0.85	<b>0.88</b>	0.85	0.77	0.04
50%	hepatitis	<b>0.88</b>	0.86	<b>0.88</b>	0.85	0.81	0.04
30%	iris	0.66	0.65	0.64	0.64	<b>0.83</b>	0.67
40%	iris	0.68	0.67	0.66	0.65	<b>0.92</b>	0.67
50%	iris	0.70	0.68	0.68	0.68	<b>0.97</b>	0.67
30%	lymph	0.84	0.79	<b>0.85</b>	0.84	0.81	0
40%	lymph	<b>0.84</b>	0.79	0.83	0.81	0.74	0.60
50%	lymph	0.86	0.81	<b>0.87</b>	0.82	0.85	0.60
30%	madelon	<b>0.67</b>	<b>0.67</b>	<b>0.67</b>	<b>0.67</b>	<b>0.67</b>	<b>0.67</b>
40%	madelon	<b>0.67</b>	<b>0.67</b>	<b>0.67</b>	<b>0.67</b>	<b>0.67</b>	<b>0.67</b>
50%	madelon	<b>0.67</b>	<b>0.67</b>	<b>0.67</b>	<b>0.67</b>	<b>0.67</b>	<b>0.67</b>
30%	mushroom	0.72	0.68	0.67	0.67	<b>0.72</b>	0.68
40%	mushroom	0.75	0.73	0.67	0.68	<b>0.76</b>	0.68
50%	mushroom	0.75	0.74	0.68	0.69	<b>0.81</b>	0.68
30%	nursery	0.65	0.56	0.65	0.50	<b>0.74</b>	0.67
40%	nursery	0.69	0.61	0.69	0.56	<b>0.77</b>	0.67
50%	nursery	0.69	0.74	0.70	0.44	<b>0.81</b>	0.67
30%	pima	0.49	0.50	0.50	0.50	0.51	<b>0.79</b>
40%	pima	0.49	0.50	0.50	0.51	0.53	<b>0.79</b>
50%	pima	0.49	0.50	0.51	0.52	0.50	<b>0.79</b>
30%	soybean	0.81	0.80	<b>0.86</b>	0.81	0.76	0.67
40%	soybean	<b>0.86</b>	0.84	<b>0.86</b>	0.83	0.79	0.67
50%	soybean	<b>0.92</b>	0.88	<b>0.92</b>	0.86	0.82	0.67
30%	spambase	0.57	0.57	0.57	0.57	0.64	<b>0.75</b>
40%	spambase	0.57	0.57	0.57	0.57	0.66	<b>0.75</b>
50%	spambase	0.57	0.57	0.57	0.57	0.66	<b>0.75</b>
30%	vote	0.62	0.56	0.62	0.55	0.70	<b>0.76</b>
40%	vote	0.71	0.58	0.71	0.54	<b>0.79</b>	0.76
50%	vote	0.77	0.61	0.77	0.56	<b>0.81</b>	0.76
	<b>N. of wins</b>	11	3	13	3	<b>25</b>	14
	<b>Avg. F-Meas.</b>	0.68	0.65	0.68	0.65	<b>0.74</b>	0.63
	<b>Avg. ranking</b>	3.21	4.24	3.33	4.32	<b>2.28</b>	3.61

#### 4.1. Comparative results

We choose to compare *Pulce* with the approaches based on Naive Bayes proposed by Calvo *et al.* [15]: Positive Naive Bayes *PNB*, Average Positive Naive Bayes *APNB* (both

based on classic Naive Bayes), Positive TAN (*PTAN*) and Average Positive TAN (*APTAN*), two variants of the tree augmented Naive Bayes model [16]. The difference between *PNB* (resp. *PTAN*) and *APNB* (resp. *APTAN*) lies in the way the prior probability for the negative class is estimated. For *PNB* and *PTAN* this probability is derived directly from the unlabeled set of examples while for *APNB* and *APTAN* the uncertainty is modeled by a Beta distribution. In our experiments, we also include *LUHC* (Laplacian unit-hyperplane classifier), which determines a decision unit-hyperplane exploiting the geometrical properties of the data [19]. In this case, numerical attributes have been processed as such, while categorical attributes have been binarized by creating one boolean attribute for each attribute-value pair. For the competing approaches, we use the standard parameter settings as suggested by the original authors [15, 19]. For *Pulce* we vary the parameter  $k$  over the set of values  $\{1, 3, 7, 11, 13\}$ .

The results are reported in Tables 2 to 4 (because of space limitations, detailed tables for  $k = 3$  and  $k = 11$  are omitted here), where we can observe the performances of *Pulce* in comparison with those of the competitors. In general, the first remarkable result is that *Pulce* outperforms the other methods both in terms of average F-Measure and in terms of number of wins, independently of the value of  $k$ . In detail, it wins 25 times (for  $k = 1$ ), 25 times ( $k = 3$ ), 29 times ( $k = 7$ ), 22 ( $k = 11$ ) and 28 times (when  $k = 13$ ). The best competitors (*PNB* and *APNB*) win 11 and 13 times when compared to *Pulce* with  $k = 7$ . The win ratio decreases when other values of  $k$  are considered. Furthermore, *Pulce*'s average F-Measure (always around 0.75, for any value of  $k$ ) is sensibly higher than competitors' one: *APNB* and *PNB* do not go above 0.68. Notice also that, when *Pulce* is not the best PU method, in general its results are in line with the ones achieved by the competitors. There are some exceptions to this observation. *LUHC*, in some cases, is by far the best methods. However, it can be explained by the fact that, in these three cases the original datasets are numeric (*pima* and *spambase*) or ordinal (*breast-cancer*): this situation plays in favor of *LUHC* for the geometrical nature of its approach.

We may also observe that in *audiology*, *credit-a*, *dermatology*, *iris*, *mushroom*, *nursery* and *vote* the improvements w.r.t. the F-Measure evaluated for the competitors are clearly visible. This result is somehow expected and it is due to the fact that these datasets are dense and correlated. *Pulce* exploits the dependencies among attributes and overcomes the limitation of the Naive Bayes model, which is founded on the independence assumption. In general, this assumption is wrong, especially in the dataset listed above. The results on *audiology* deserve an additional comment. This dataset is relatively high-dimensional. Few data instances (226) are described by an high number of attributes (69). This is also a limitation for Naive Bayes approaches, but not for *Pulce*, that is able to exploit attribute dependency and, in this case, outperforms all other competitors by far.

Finally, let us make some comments concerning the number of positive examples involved in the learning step. The accuracy of this kind of approaches should improve as the number of available positive examples grows, according to the theory that, with a large enough set of positive examples the performance of PU classifiers could be the same of standard binary classifiers learnt over both positive and negative examples [4]. From Tables 2 to 4 it turns out that this is not always the case in our experiments. This is the case of *chess*, a classification



Table 3: F-Measure results over the 48 samples with  $k = 7$  ( $\chi_F^2 = 51.1875$ )

% pos.	Dataset	<i>P</i> NB	<i>P</i> TAN	<i>A</i> <i>P</i> NB	<i>A</i> <i>P</i> TAN	<i>P</i> ulce	<i>L</i> UHC
30%	audiology	0.68	0.66	0.70	0.66	<b>0.74</b>	0.14
40%	audiology	0.75	0.71	0.74	0.66	<b>0.85</b>	0.50
50%	audiology	0.80	0.78	0.80	0.71	<b>0.90</b>	0.70
30%	breast-cancer	0.40	0.43	0.39	0.43	0.53	<b>0.83</b>
40%	breast-cancer	0.42	0.43	0.40	0.45	0.44	<b>0.83</b>
50%	breast-cancer	0.42	0.44	0.41	0.44	0.44	<b>0.83</b>
30%	chess	0.58	0.59	0.64	0.64	<b>0.70</b>	0.69
40%	chess	0.58	0.60	0.64	0.64	<b>0.69</b>	<b>0.69</b>
50%	chess	0.58	0.60	0.64	0.64	0.66	<b>0.69</b>
30%	credit-a	0.73	0.72	0.73	0.72	<b>0.84</b>	0.62
40%	credit-a	0.73	0.72	0.72	0.72	<b>0.84</b>	0.62
50%	credit-a	0.73	0.72	0.72	0.72	<b>0.87</b>	0.62
30%	dermatology	0.57	0.57	0.57	0.56	<b>0.99</b>	0.75
40%	dermatology	0.57	0.57	0.58	0.57	<b>0.99</b>	0.75
50%	dermatology	0.59	0.57	0.60	0.58	<b>0.99</b>	0.75
30%	heart-c	<b>0.73</b>	0.63	0.70	0.64	0.72	0.71
40%	heart-c	0.77	0.63	<b>0.78</b>	0.70	0.75	0.71
50%	heart-c	<b>0.77</b>	0.63	<b>0.77</b>	0.68	<b>0.77</b>	0.71
30%	hepatitis	<b>0.87</b>	0.85	<b>0.87</b>	0.86	<b>0.87</b>	0.04
40%	hepatitis	<b>0.88</b>	0.85	<b>0.88</b>	0.85	<b>0.88</b>	0.04
50%	hepatitis	<b>0.88</b>	0.86	<b>0.88</b>	0.85	<b>0.88</b>	0.04
30%	iris	0.66	0.65	0.64	0.64	<b>0.72</b>	0.67
40%	iris	0.68	0.67	0.66	0.65	<b>0.86</b>	0.67
50%	iris	0.70	0.68	0.68	0.68	<b>0.93</b>	0.67
30%	lymph	0.84	0.79	<b>0.85</b>	0.84	0.84	0.00
40%	lymph	<b>0.84</b>	0.79	0.83	0.81	0.83	0.60
50%	lymph	0.86	0.81	<b>0.87</b>	0.82	0.80	0.60
30%	madelon	<b>0.67</b>	<b>0.67</b>	<b>0.67</b>	<b>0.67</b>	<b>0.67</b>	<b>0.67</b>
40%	madelon	<b>0.67</b>	<b>0.67</b>	<b>0.67</b>	<b>0.67</b>	<b>0.67</b>	<b>0.67</b>
50%	madelon	<b>0.67</b>	<b>0.67</b>	<b>0.67</b>	<b>0.67</b>	<b>0.67</b>	<b>0.67</b>
30%	mushroom	0.72	0.68	0.67	0.67	<b>0.74</b>	0.68
40%	mushroom	0.75	0.73	0.67	0.68	<b>0.76</b>	0.68
50%	mushroom	0.75	0.74	0.68	0.69	<b>0.82</b>	0.68
30%	nursery	0.65	0.56	0.65	0.50	<b>0.74</b>	0.67
40%	nursery	0.69	0.61	0.69	0.56	<b>0.77</b>	0.67
50%	nursery	0.69	0.74	0.70	0.44	<b>0.81</b>	0.67
30%	pima	0.49	0.50	0.50	0.50	0.53	<b>0.79</b>
40%	pima	0.49	0.50	0.50	0.51	0.55	<b>0.79</b>
50%	pima	0.49	0.50	0.51	0.52	0.52	<b>0.79</b>
30%	soybean	0.81	0.80	<b>0.86</b>	0.81	0.73	0.67
40%	soybean	<b>0.86</b>	0.84	<b>0.86</b>	0.83	0.76	0.67
50%	soybean	<b>0.92</b>	0.88	<b>0.92</b>	0.86	0.83	0.67
30%	spambase	0.57	0.57	0.57	0.57	0.64	<b>0.75</b>
40%	spambase	0.57	0.57	0.57	0.57	0.66	<b>0.75</b>
50%	spambase	0.57	0.57	0.57	0.57	0.66	<b>0.75</b>
30%	vote	0.62	0.56	0.62	0.55	0.68	<b>0.76</b>
40%	vote	0.71	0.58	0.71	0.54	<b>0.80</b>	0.76
50%	vote	0.77	0.61	0.77	0.56	<b>0.82</b>	0.76
	<b>N. of wins</b>	11	3	13	3	<b>29</b>	15
	<b>Avg. F-Meas.</b>	0.68	0.65	0.68	0.65	<b>0.75</b>	0.63
	<b>Avg. ranking</b>	3.27	4.30	3.42	4.37	<b>2.00</b>	3.63

task that involves a strategy game, where good and bad strategies often differ only because of few specific movements. This behavior clearly affects the neighborhood function adopted in our approach. This explains why low values of  $k$  give better results but it justifies also

Table 4: F-Measure results over the 48 samples with  $k = 13$  ( $\chi_F^2 = 46.8155$ )

% pos.	Dataset	<i>PNB</i>	<i>PTAN</i>	<i>APNB</i>	<i>APTAN</i>	<i>Pulce</i>	<i>LUHC</i>
30%	audiology	0.68	0.66	0.70	0.66	<b>0.75</b>	0.14
40%	audiology	0.75	0.71	0.74	0.66	<b>0.87</b>	0.50
50%	audiology	0.80	0.78	0.80	0.71	<b>0.94</b>	0.70
30%	breast-cancer	0.40	0.43	0.39	0.43	0.55	<b>0.83</b>
40%	breast-cancer	0.42	0.43	0.40	0.45	0.41	<b>0.83</b>
50%	breast-cancer	0.42	0.44	0.41	0.44	0.42	<b>0.83</b>
30%	chess	0.58	0.59	0.64	0.64	<b>0.69</b>	<b>0.69</b>
40%	chess	0.58	0.60	0.64	0.64	0.68	<b>0.69</b>
50%	chess	0.58	0.60	0.64	0.64	0.64	<b>0.69</b>
30%	credit-a	0.73	0.72	0.73	0.72	<b>0.83</b>	0.62
40%	credit-a	0.73	0.72	0.72	0.72	<b>0.85</b>	0.62
50%	credit-a	0.73	0.72	0.72	0.72	<b>0.87</b>	0.62
30%	dermatology	0.57	0.57	0.57	0.56	<b>0.99</b>	0.75
40%	dermatology	0.57	0.57	0.58	0.57	<b>0.99</b>	0.75
50%	dermatology	0.59	0.57	0.60	0.58	<b>0.99</b>	0.75
30%	heart-c	<b>0.73</b>	0.63	0.70	0.64	0.72	0.71
40%	heart-c	0.77	0.63	<b>0.78</b>	0.70	0.76	0.71
50%	heart-c	0.77	0.63	0.77	0.68	<b>0.78</b>	0.71
30%	hepatitis	<b>0.87</b>	0.85	<b>0.87</b>	0.86	<b>0.87</b>	0.04
40%	hepatitis	<b>0.88</b>	0.85	<b>0.88</b>	0.85	<b>0.88</b>	0.04
50%	hepatitis	<b>0.88</b>	0.86	<b>0.88</b>	0.85	<b>0.88</b>	0.04
30%	iris	0.66	0.65	0.64	0.64	<b>0.67</b>	<b>0.67</b>
40%	iris	0.68	0.67	0.66	0.65	<b>0.77</b>	0.67
50%	iris	0.70	0.68	0.68	0.68	<b>0.90</b>	0.67
30%	lymph	0.84	0.79	<b>0.85</b>	0.84	0.84	0.0
40%	lymph	<b>0.84</b>	0.79	0.83	0.81	0.82	0.60
50%	lymph	0.86	0.81	<b>0.87</b>	0.82	0.81	0.60
30%	madelon	<b>0.67</b>	<b>0.67</b>	<b>0.67</b>	<b>0.67</b>	<b>0.67</b>	<b>0.67</b>
40%	madelon	<b>0.67</b>	<b>0.67</b>	<b>0.67</b>	<b>0.67</b>	<b>0.67</b>	<b>0.67</b>
50%	madelon	<b>0.67</b>	<b>0.67</b>	<b>0.67</b>	<b>0.67</b>	<b>0.67</b>	<b>0.67</b>
30%	mushroom	0.72	0.68	0.67	0.67	<b>0.74</b>	0.68
40%	mushroom	0.75	0.73	0.67	0.68	<b>0.76</b>	0.68
50%	mushroom	0.75	0.74	0.68	0.69	<b>0.82</b>	0.68
30%	nursery	0.65	0.56	0.65	0.50	<b>0.74</b>	0.67
40%	nursery	0.69	0.61	0.69	0.56	<b>0.77</b>	0.67
50%	nursery	0.69	0.74	0.70	0.44	<b>0.81</b>	0.67
30%	pima	0.49	0.50	0.50	0.50	0.52	<b>0.79</b>
40%	pima	0.49	0.50	0.50	0.51	0.55	<b>0.79</b>
50%	pima	0.49	0.50	0.51	0.52	0.53	<b>0.79</b>
30%	soybean	0.81	0.80	<b>0.86</b>	0.81	0.73	0.67
40%	soybean	<b>0.86</b>	0.84	<b>0.86</b>	0.83	0.76	0.67
50%	soybean	<b>0.92</b>	0.88	<b>0.92</b>	0.86	0.85	0.67
30%	spambase	0.57	0.57	0.57	0.57	0.61	<b>0.75</b>
40%	spambase	0.57	0.57	0.57	0.57	0.66	<b>0.75</b>
50%	spambase	0.57	0.57	0.57	0.57	0.66	<b>0.75</b>
30%	vote	0.62	0.56	0.62	0.55	0.68	<b>0.76</b>
40%	vote	0.71	0.58	0.71	0.54	<b>0.80</b>	0.76
50%	vote	0.77	0.61	0.77	0.56	<b>0.82</b>	0.76
	<b>N. of wins</b>	10	3	12	3	<b>28</b>	17
	<b>Avg. F-Meas.</b>	0.68	0.65	0.68	0.65	<b>0.75</b>	0.63
	<b>Avg. ranking</b>	3.25	4.28	3.42	4.36	<b>2.09</b>	3.59

the decrease of F-Measure for increasing percentage of positive examples. Notice also that learning good models in strategy games does not require a high quantity of examples, but that the few employed examples are of good quality.

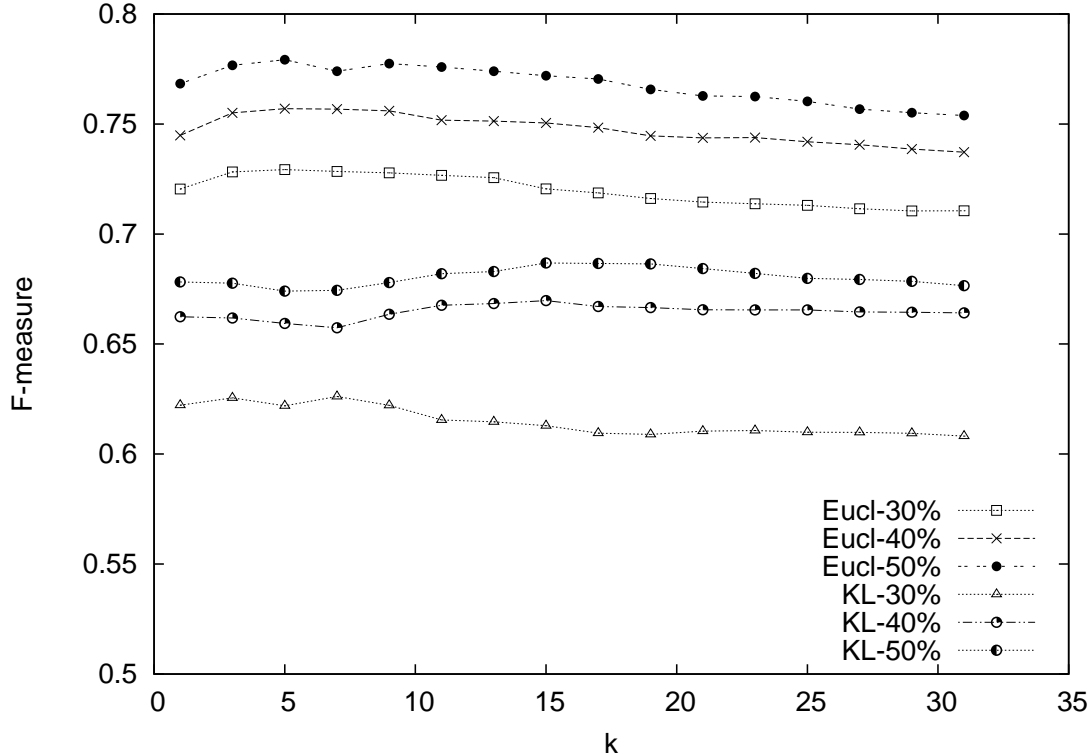


Figure 3: Average F-Measure using the Euclidean distance and the Kullback-Leibler divergence.

Other factors that should be taken into account are related to under/overfitting phenomena. Our approach has two learning phases: the distance learning step and the  $k$ -NN step. Each of these steps suffers from typical (and sometimes unpredictable) classification biases. In some cases, too many positive examples may bias the classification task towards a major accuracy for the positive class. In some other cases, the problem is inverted. However, it can be noticed that when the number of positive examples is low (30%) our approach wins 9 times over 16 for  $k = \{7, 11, 13\}$  and 8 times over 16 for  $k = \{1, 3\}$ , for a win-ratio which is always higher than the overall win-ratio.

#### 4.2. Impact of distance measure on Pulse

So far, we have considered the Euclidean distance as the standard metric to derive the distance model, as suggested by Ienco *et al.* [6]. However, alternative distance metrics may be employed as well. Here, we measure the impact of choosing another distance measure on classification results. In particular, we adopt the symmetric version of the Kullback-Leibler ( $KL$ ) divergence [37], which measures the relative entropy between vectors representing probability distributions. In data mining, this measure is usually employed to quantify the divergence between two distributions defined over the same space. As such, it could be a good candidate metric for our framework. The Kullback-Leibler divergence is defined as

follows:

$$D_{KL}(P||Q) = \sum P(i) \times \log \frac{P(i)}{Q(i)}$$

where  $P$  and  $Q$  are two different discrete distributions. In our framework, the Kullback-Liebler is used to quantify the difference between the distributions of two values  $y_i$  and  $y_j$  of an attribute  $Y$ , for the given context  $C(Y)$ , as described in Section 3.1. The  $KL$  divergence is then computed as follows:

$$D_{KL}(y_i||y_j) = \sum_{X \in \mathcal{C}(Y)} \sum_{x_k \in X} P(y_i|x_k) \times \log \frac{P(y_i|x_k)}{P(y_j|x_k)}$$

This measure is asymmetrical in nature, i.e.,  $D_{KL}(y_i||y_j) \neq D_{KL}(y_j||y_i)$ , hence we employ a symmetric version of the  $KL$  divergence:

$$D_{KL}^{sym}(y_i||y_j) = D_{KL}^{sym}(y_j||y_i) = \frac{D_{KL}(y_i||y_j) + D_{KL}(y_j||y_i)}{2}$$

In Figure 3 we report the results obtained by combining *Pulce* with the Euclidean distance and the symmetric  $KL$  divergence. The F-Measure is averaged on all datasets for a given percentage of positive examples. Thus, we plotted three curves corresponding to 30%, 40% and 50% of positive examples for each distance metric and increasing values of  $k$ . Figure 3 clearly shows that the Euclidean distance always performs better than the Kullback-Leibler divergence, in these experiments, no matter the percentage of positive examples.

A possible explanation for this phenomenon lies in the way the Euclidean distance is computed. The distance between two values  $y_i$  and  $y_j$  of the same attribute  $Y$  is bounded and normalized to take values in the range  $[0, 1]$  (see Eq. 1). On the contrary, the  $D_{KL}^{sym}$  distance is unbounded (it ranges between 0 and infinite), and it cannot be easily normalized. This may introduce scale errors in the computation of the distance between two examples (see Eq. 3), leading to biased models for both positive class and reliable negative examples.

### 4.3. Statistical significance of the results

To asses the statistical quality of our approach we use the Friedman statistics and the Nemenyi test [38]. These techniques are usually employed to deal with the problem of evaluating the statistical relevance of results of different classifiers over multiple datasets. We briefly summarize the Friedman test:

1. the performance of each method on a certain issue (F-Measure, accuracy, etc) is determined on each data-set;
2. the methods are ranked for each dataset according to the results;
3. for each method, its average position  $R_j$  w.r.t. the datasets is computed;
4. finally, to compute the Friedman statistics the following formula is employed:

$$\chi_F^2 = \frac{12N}{k(k+1)} \left[ \sum_j R_j - \frac{k(k+1)^2}{4} \right]$$

where  $N$  is the number of datasets,  $k$  is the total number of methods and it is distributed according to  $\chi_F^2$  with  $k - 1$  degrees of freedom.

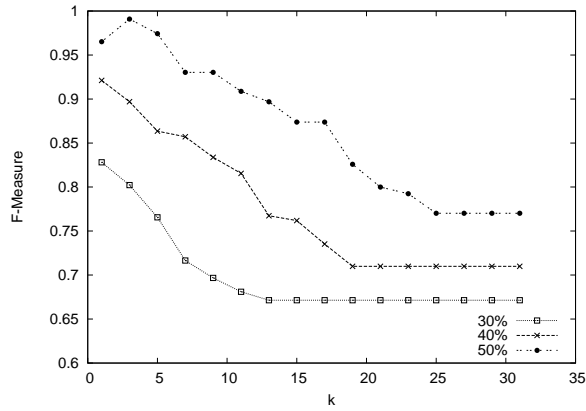
We compare *Pulce* with all the competitors (*PNB*, *APNB*, *PTAN*, *APTAN* over 16 datasets with 3 different percentage of labeled positive examples, for a total of 48 datasets. In this statistical test the null hypothesis is that all the methods obtains similar performances, i.e., the  $\chi_F^2$  value is similar to the critical value for the chi-square distribution with  $k - 1$  degrees of freedom. At significance level of  $\alpha = 0.001$ , the critical values of the chi-square is equal to 20.52. In our test we obtain values from 38.8869 to 51.1875 for the  $\chi_F^2$  statistics (see captions of Tables 2 to 4), hence the null hypothesis of the Friedman test is comfortably rejected and we can now proceed with the post-hoc Nemenyi test. According to this test, the performance of two classifiers is significantly different if the corresponding average ranks differ by at least the critical difference:

$$CD = q_\alpha \sqrt{\frac{k(k+1)}{6N}}$$

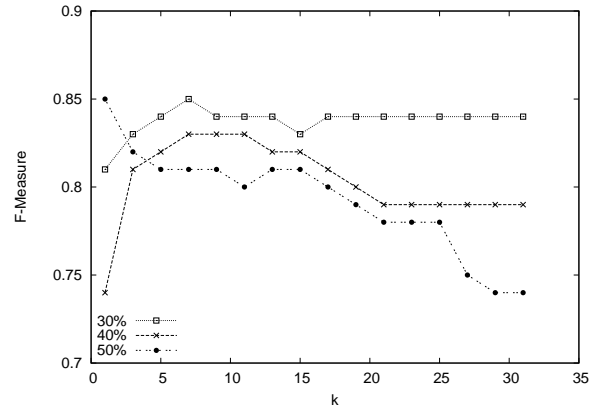
where  $\alpha$  is the significance level and  $q_\alpha$  is the critical value for the two tailed Nemenyi test [38] which is based on the Studentized range statistic divided by  $\sqrt{2}$ . Then, we compare the five methods at the critical value of  $q_{0.05} = 2.9677$ . The ranking table is shown on bottom of Tables 2, 3 and 4. The critical difference is  $CD = 1.1333$  (at significance level  $\alpha = 0.05$ ). We observe that, for  $k = 7$  and  $k = 13$ , *Pulce* brings a statistically significant improvement w.r.t. all the four competitors, with an average rank of 2.00 and 2.09 respectively. For  $k = 1$ , *Pulce*'s average rank is also sensibly better than *PNB*'s, but, in these case, the difference is not statistically significant, even if only slightly. Notice also that the differences between the averaged version and the non averaged version of *PNB* and *PTAN* do not pass the Nemenyi test, i.e., these differences are not statistically significant.

#### 4.4. Sensitivity analysis of the parameter $k$

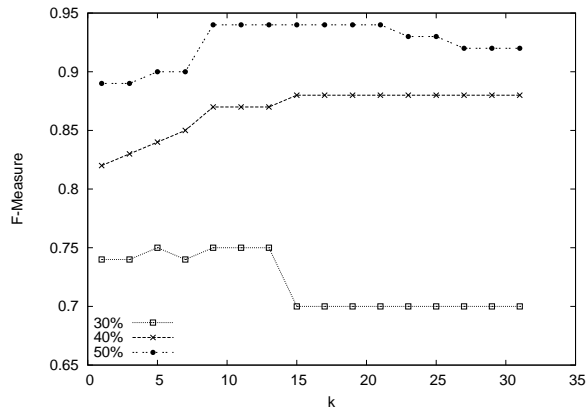
We now evaluate the sensitivity of *Pulce* to the variation of the parameter  $k$ . Due to space limitations, we can not show the complete set of results, hence we focus on the six datasets in which our method has the highest change in performance while varying the value of  $k$ : *iris*, *soybean*, *audiology*, *breast-cancer*, *lymph* and *hepatitis*. The results are reported in Figure 4. We observe that *lymph* and *iris* are the only datasets in which the highest variation is observed for the highest percentage of positive examples (50%) over which the classifier is learnt. For *iris*, one explanation for this apparently strange phenomenon is that, since the number of examples is low and the classes are not well separated, higher values of  $k$  are likely to introduce noise in the decision process of the  $k$ -NN classifier. This behavior, however, is observed for all percentages of positive examples, but is emphasized when the number of positive examples is large, since misclassified examples in the first step of *Pulce* have a major impact. Regarding *lymph*, with 30% and 40% of positive examples, we observe the classic learning curve: initially, it grows with  $k$ ; then it remains stable; finally it starts to decrease slightly. With 50% of positive examples, the overall variation do not exceed 0.11.



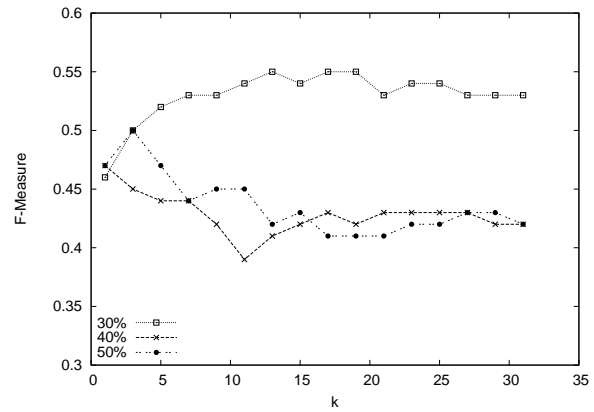
(a) iris



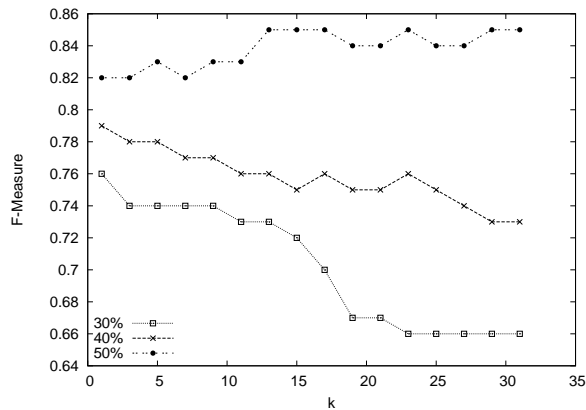
(b) lymph



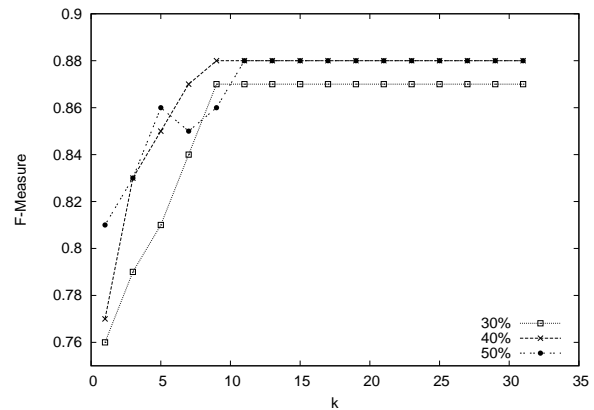
(c) audiology



(d) breast-cancer



(e) soybean



(f) hepatitis

Figure 4: Sensitivity analysis of parameter  $k$  for *Pulce*

In *soybean* we measure a variation of 0.10 for low percentage of positive examples (30%) while for higher percentage of positive examples the results are quite stable, as expected. For both *breast-cancer* and *hepatitis* the maximum variation is below 0.11 for the lowest

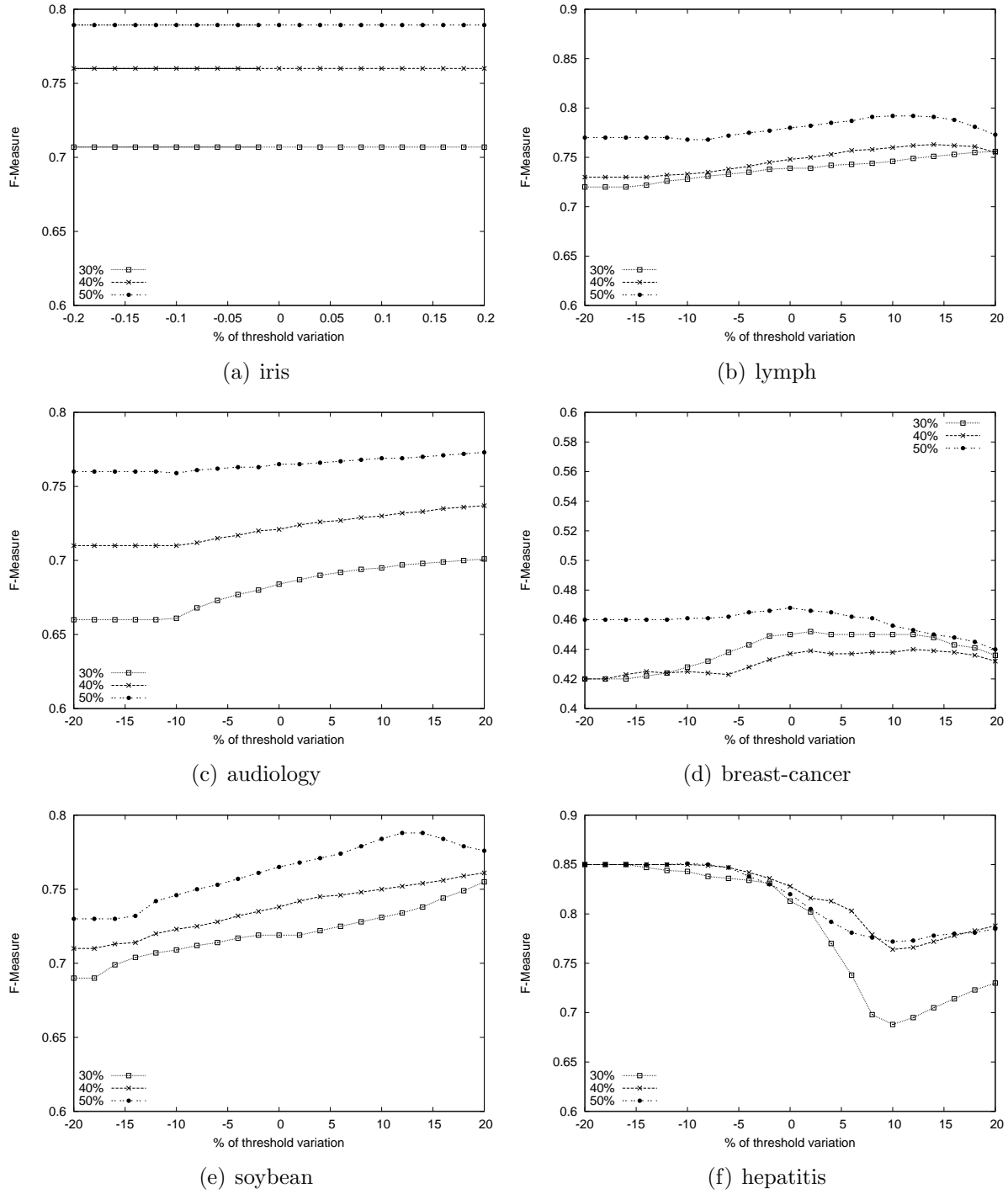


Figure 5: Assessment of the influence of the threshold in selecting reliable negative examples for *Pulce*

percentage of positive examples. The maximum variation observed in *audiology*, *heart-c*, and *chess* is around or less than 0.06, and it further decreases for *mushroom*, *vote* and *pima* (less than or equal to 0.02). This behavior is also observed when *Pulce* uses few

positive examples to learn the model. Finally, *dermatology* and *nursery* are stable: there is no remarkable variation in terms of F-Measure when the value of the parameter changes. In conclusion, *Pulce*'s results are reasonably stable w.r.t. the setting of parameter  $k$ : in most cases the maximum variation of the F-Measure is below 0.1, and it never exceeds 0.2. Furthermore, we notice that the highest F-measure values have been observed for small values of  $k$  ( $k < 15$  in these experiments).

#### 4.5. Shifting the threshold to asses the average-based criteria

In all the experiments we have reported above, the threshold for the selection of a set of reliable negative examples was set to the average distance computed between each pair of positive examples, as specified in Section 3.2. However, one can argue that this is not the optimal choice. Thus, in this section, we study the behavior of our classifier when the cut-off threshold varies between -20% and +20% of the average. We fix the value of  $k$  equal to 1, which is the most unstable setting for a  $k$ -NN classifier. This choice is justified by the fact that a worst case situation should stress any minimal change of the threshold value and, consequently, it should influence the results of *Pulce* maximally. To this purpose, we conduct these experiments on the six datasets reported in Section 4.4, due to the relative instability of their behavior. The results of this experiment are summarized in Figure 5. The six plots clearly show that there are no significant variations of the F-Measure except for *hepatitis* with 30% of positive labeled examples. This behavior can be explained by the low number of instances this dataset consists of and, in particular, by the small absolute number of positive labeled examples (only 9 data examples, as specified in Table 1). The most significant result that we can carry out from this experiment is that, even though the average value is not always the best choice, it represents a good trade-off if a user does not want to be concerned by complex parameter tuning. Otherwise, a classic training-validation-test model selection process can be employed to select an optimal cut-off threshold for each dataset.

## 5. Conclusion and future work

The presence of both positive and negative examples in training data is needed to build an efficient classifier, but this requirement is not always satisfied and in many domains only one class of samples is available. We have introduced *Pulce*, a distance based approach for Positive Unlabeled learning (PU) in categorical data. Unlike the few existing approaches based on Naive Bayes, it takes into account data dependencies and learns a distance model from attribute relationships to train a  $k$ -NN-like classifier. Statistically significant classification results on real world datasets have validated our strategy, also comparing to state-of-the-art approaches. Finally, the sensibility analysis on the only required parameter and the study on variations of the proposed threshold for selecting a good example-set for the negative class and have shown that *Pulce* is stable and robust.

It is worth noting that, when the dataset contains numerical attributes, *Pulce* is not always the best choice: it requires a discretization step that is not straightforward. As shown in our experiments, a numerical approach is preferable in those cases. However,



compared to PU learning algorithms based on Naive Bayes, our method achieve better prediction performances.

As future work, we plan to investigate the extension of the binary PU learning task for categorical data to multiclass problems, and to embed our approach in an active-learning framework so as to involve users' feedback along the learning phase.

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