Fruitful synergies between computer science, historical studies and archives: the experience in the PRiSMHA project

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Abstract: In this paper we present the mid-term results of the PRiSMHA project, aimed to contribute in building a digital “smart archivist”, i.e., a web-based system providing an innovative access to historical archives. Such a system is endowed with a semantic layer over existing archival metadata, including computational ontologies and a knowledge base, containing a formal description of the content of the documents stored in the archives. The paper focuses on the fruitful synergies employed to reach its goal. In particular, it explains the steps of the “spiral” process implemented for creating a full-fledged formal semantic model, through the interaction between computer scientists, historians, and archivists. The paper also presents some “core side-effects” of this process: an analytical card for each document has been produced, all selected documents have been digitized, OCR-ized (when possible), and linked to a record on the archival platform. This experience enabled us to define a virtuous procedural model, from the paper documents up to the digital “smart archivist”, based on a close collaboration between universities and cultural and historical institutions.

1 INTRODUCTION

In this paper we present the mid-term results of PRiSMHA (Providing Rich Semantic Metadata for Historical Archives), a three-year national project (2017-2020), funded by Compagnia di San Paolo and Università di Torino (Goy et al., 2017). PRiSMHA (di.unito.it/prismha) involves the Computer Science and the Historical Studies Departments of the University of Torino (Italy), and relies on a close collaboration with the Polo del ‘900 (www.polodel900.it), a cultural center in Torino, co-founded by Compagnia di San Paolo, Comune di Torino and Regione Piemonte. It involves nineteen institutions and hosts a very rich set of archives, a quarter of which is provided by the Fondazione Istituto Piemontese Antonio Gramsci (www.gramscitorino.it). The Polo del ’900 archives can be accessed through the online platform 9centRo (www.polodel900.it/9centro).

In the following, we start by presenting the overall framework in which PRiSMHA takes part (Section 2). Then we describe PRiSMHA’s specific role and its main results at the mid-term milestone, by focusing on the fruitful synergies between different perspectives: historical studies and computer science, research institutions and cultural centers, automatic and user-driven data production (Section 3). We
conclude the paper by indicating some future research directions (Section 4).

2 THE FRAMEWORK

The overall goal is to build a digital “smart archivist”, i.e., a web-based system providing an intelligent access to historical archives.

Let us consider the case of a young researcher looking for primary sources (leaflets, pictures, letters, etc.) that report or comment on violent actions performed by the police against students and workers during the social protest in 1968. A digital “smart archivist” would provide all documents somehow referring to such kind of actions, independently from the words actually used to report them in the primary sources.

In order to reach such a result, a simple keyword or tag-based search is not enough. As the long tradition of studies in Knowledge Representation and Reasoning – in the field of Artificial Intelligence – tells us, in order to be “intelligent”, the system must “know” the documents and grasp their content. Therefore, the goal is providing the system with further machine readable knowledge than that actually represented by words occurring in the documents or in their textual metadata. Technically, this means building a semantic layer over existing archival metadata, including:

- Computational ontologies (Guarino et al., 2009) representing the semantic “vocabulary” (Goy et al., 2015);
- A knowledge base containing a detailed formal description of the events narrated in the documents, the places where they happened, people, organizations, and collectives involved in them, together with the role they played.

In order to guarantee the needed computational interoperability, the standards of the Semantic Web must be employed: OWL 2 (Hitzler et al., 2012) for the computational ontologies and RDF (Hayes and Patel-Schneider, 2014) and the Linked Data principles (Heath and Bizer, 2011) for the knowledge base.

However, providing a system with a so deep and complex knowledge is a well-known bottleneck for knowledge-based systems (especially as regards the knowledge acquisition step), that can threaten the sustainability of the approach. One main goal of PRiSMHA is to provide a solution to solve this problem.

3 PRISMHA: FRUITFUL SYNERGIES

The solution can be found by looking in two directions:

- Automatic Information Extraction techniques, when full texts are available (Boschetti et al., 2014). Note that automatic extraction techniques from documents other than texts (images, videos, audio recordings) are currently out of the scope of the project.

Thus, the specific goal of PRiSMHA is to verify/demonstrate the feasibility of a solution based on the integration of these two approaches.

3.1 Building the Ontology

PRiSMHA relies on two modular ontologies: a top/core ontology called HERO (Historical Event Representation Ontology), and a domain ontology, called HERO-900. Overall, the OWL2 version of HERO+HERO-900 counts more than 400 classes and more than 350 properties; moreover, it is a strongly axiomatized ontology (4000 logical axioms).

We started from the definition of HERO, representing the semantically rich common vocabulary. “Common” means shared between:

- The system, the users of the crowdsourcing platform, and final users querying the digital “smart archivist”;
- Computer scientists and ontologists actually designing and implementing the system, and historians providing a historical, analytical perspective on the documents.

This top-level semantic model contains concepts such as place, time, event, organization, collective entity, participant, different roles played in events, etc. Table 1 shows the basic structure of HERO.

HERO is the result of the integration of an analysis of existing models – (Agora, 2018) (CIDOC-CRM, 2018) (Raimond and Abdallah, 2007) (Doerr et al., 2010) (van Hage et al., 2009) (Nanni et al., 2017) (Sprugnoli and Tonelli, 2017) – and the outcomes of the dialog between computer scientists and historians about the notion of event, its properties (e.g., participation in events, roles played by participants) and the relations between events (e.g., cause, influence).
Table 1: The basic structure of HERO.

<table>
<thead>
<tr>
<th>Class</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>HERO-TOP</td>
<td>Very general classes and properties, e.g., concepts such as abstract entity,</td>
</tr>
<tr>
<td></td>
<td>(non)physical object, occurrence, and properties such as being part of,</td>
</tr>
<tr>
<td></td>
<td>being a sub-concept of</td>
</tr>
<tr>
<td>HERO-EVENT</td>
<td>General classes and properties useful for characterizing events, e.g., event,</td>
</tr>
<tr>
<td></td>
<td>state, action, coming into existence, participating in an event, playing the</td>
</tr>
<tr>
<td></td>
<td>role of agent in an event, occurring at a certain time or in a certain place,</td>
</tr>
<tr>
<td></td>
<td>causing</td>
</tr>
<tr>
<td>HERO-ROCS</td>
<td>General classes and properties useful for representing roles, organizations,</td>
</tr>
<tr>
<td>(Roles,</td>
<td>collections, and sets, e.g., role, organization, being affiliated to an</td>
</tr>
<tr>
<td>Organizations,</td>
<td>organization, playing a (social) role, being a member of a collective/set</td>
</tr>
<tr>
<td>Collections,</td>
<td></td>
</tr>
<tr>
<td>Sets</td>
<td></td>
</tr>
<tr>
<td>HERO-PLACE</td>
<td>General classes, properties (and individuals) useful for characterizing</td>
</tr>
<tr>
<td></td>
<td>places, e.g., place, building, inside/outside, close to, ...</td>
</tr>
<tr>
<td>HERO-TIME</td>
<td>General classes and properties useful for representing time intervals, e.g.,</td>
</tr>
<tr>
<td></td>
<td>time interval, day, date, Allen's relations between time intervals</td>
</tr>
<tr>
<td></td>
<td>(preceding, following, overlapping, ...), Monday, February, UTC+1:00</td>
</tr>
</tbody>
</table>

Most of the existing models – the most famous of which is probably CIDOC-CRM – are mainly designed for representing production, preservation and curation activities and has been employed in several projects for describing documents types, creators, geographical/temporal anchoring. Although most of these models support the representation of events and their participants, their level of detail and granularity does not make any of them the first choice, when the focus is the fine-grained representation of historical events and the relations over them outside documents. By the way, for interoperability reasons, PRiSMHA includes mappings between HERO top level classes/properties and the corresponding elements in the most used existing ontologies.

We identified the students and workers protest during the years 1968-1969 in Italy as the specific domain to focus on in developing our proof-of-concept. The available documents concerning this period are mainly non-digitized typewritten leaflet (often containing manual annotations or drawing), newspaper or magazine articles, and some pictures (see Figure 1).

Figure 1: Examples of documents concerning the students and workers protest during the years 1968-1969 [copyright: Fondazione Istituto Piemontese Antonio Gramsci].
The historians analyzed the documents, from the Ist. Gramsci’s archives, referring to this period, in order to select the most relevant ones with respect to our goal. The top-level semantic model defined in HERO has guided the analysis and subsequent selection of documents: For each document, an analytical card has been built, structured on the basis of the classes and properties defined in the top-level semantic model. The cards, besides some fields related to archival and practical aspects (e.g., classification data; see the first eight columns, in grey, in Figure 2), contain fields describing the content of the document in terms of events, people, organizations, collectives, social roles, and places, referred to by the document itself (see the last six columns, with white background, in Figure 2).

The selected documents have been digitized, OCR-ized (when possible), and linked to the archival record on the 9centRo platform.

Moreover, the content of the cards, built by historians analyzing documents, has been used, in turn, to build the domain ontology (HERO-900), i.e., the specific semantic model that refines HERO and contains concepts, properties, and relations characterizing the chosen domain (e.g., Strike, PoliceCharge, TradeUnion, …). In building HERO-900, this source of domain-specific information has been coupled with domain expertise directly provided by historians.

This “spiral” process is a concrete demonstration of one of the most important synergies the PRiSMHIA project is based on, i.e., the synergy between the historical perspective, the computer science requirements, and the archivists support: We started from the dialog between computer scientists and historians; we built the top-level ontology; we exploited the document analysis – together with domain expertise – to build the domain ontology.

Moreover, this process provided us with the needed experience on the field that enabled us to define a virtuous procedural model, from the paper documents up to the digital “smart archivist”, based on a close collaboration between universities and cultural and historical institutions.

### 3.2 Building the Knowledge Base

Following an iterative methodology based on rapid prototyping, we designed and built a first prototype of the crowdsourcing platform, implementing a limited number of the functionalities that had emerged from the elicitation of user requirements and the definition of the use cases.

The current prototype offers a form-based User Interface that enables users to “annotate” archival documents with formal semantic descriptions of their content. Figure 3 shows a screenshot of the prototype, i.e., the page enabling the user to create a new entity to be added to the semantic knowledge base. The document lays in the background (relevant fragments are highlighted); a modal window enables the user to look for existing entities in the knowledge base or to add a new entity by clicking on the corresponding button: in this last case, a modal window overlays the previous one, thus enabling the user to select the entity type (represented by a class in the ontology) and provide a label for the new entity.

The process of associating formal semantic representations to the documents is driven by the underlying ontology HERO-900, and aims at collaboratively building the knowledge base (encoded as a RDF triplestore) used by the system.
Meanwhile, we are investigating the exploitation of automatic Information Extraction on OCR-ized archival documents. This is a very challenging issue, due to the specific nature of texts in these documents (Rovera et al., 2017), (Moretti et al., 2016). We aim at studying how the output of such activity can provide an effective support to the annotation process on the crowdsourcing platform.

5 CONCLUSIONS AND FUTURE WORK

In this paper we have presented the mid-term results of the PRiSMHA project, that aims at contributing to the design and implementation of a web-based system providing an intelligent access to historical archives. In particular, we showed the products of the fruitful synergies between historical studies and computer science, as well as the results of the collaboration between research institutions and cultural centers. Such results include a top/core ontology (HERO) and a domain ontology (HERO-900), which together drive the User Interface of the prototype platform devoted to the user-generated semantic KB.

Plans for the next activities within the PRiSMHA project encompass:

- The evaluation of the mentioned prototype with users, in order to get a feedback for implementing the second version;
- The design of an enhanced interaction model for the crowdsourcing platform aimed at integrating suggestions coming from the Information Extraction tools.

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